

TORMENTBRINGER

Leader Deep Strike The Shadow of Chaos Warp Rifts

M14" T6 SV5+ W12 LD7+ OC3 RW4+

135 PTS
Base 120x92mm Oval Base

1KOMMANDO

2BEWEGUNG

3BESCHUSS

Lashes of torment ANTI-INFANTRY 3+ ASSAULT
PISTOL
R A BS S AP D
12" 6 2+ 4 -1 2
VERWUNDET
2+ 3+ 4+ 5+ 6+
T1-2 T3 T4 T5-7 T8+

Shadow's Caress
Enemy units cannot use the Fire Overwatch Stratagem to shoot at this unit.

4ANGRIFF

Seductive Gambit
Each time this unit ends a Charge move, you can declare it will perform a Seductive Gambit. If you do, until the end of the turn, this unit does not have the Fights First ability, but instead, each time a model in this unit makes an attack, you can re-roll the Hit roll and you can re-roll a Wound roll of 1.

5NAHKAMPF

Lashes of torment ANTI-INFANTRY 3+
EXTRA ATTACKS
R A WS S AP D
Melee 6 2+ 4 -1 2
VERWUNDET
2+ 3+ 4+ 5+ 6+
T1-2 T3 T4 T5-7 T8+

Seeker tongues EXTRA ATTACKS LETHAL HITS
R A WS S AP D
Melee 4 4+ 4 0 1
VERWUNDET
2+ 3+ 4+ 5+ 6+
T1-2 T3 T4 T5-7 T8+

Slashing claws DEVASTATING WOUNDS
R A WS S AP D
Melee 8 3+ 4 -1 1
VERWUNDET
2+ 3+ 4+ 5+ 6+
T1-2 T3 T4 T5-7 T8+

VERTEIDIGUNG

IMMER / EINMALIG
Hysterical Frenzy
Each time a model in this model's unit is destroyed, if that model has not fought this phase, do not remove it from play. The destroyed model can fight after the attacking unit has finished making its attacks, and is then removed from play.
Tormentbringer (Aura)
While a friendly Slaanesh Legions Daemonica unit is within 6" of this model, melee weapons in that unit have the [SUSTAINED HITS 1] ability.

GEGEN DIESE EINHEIT
W6 · RW 5+ · 4++ · 12 LP je Modell
WIRD VERWUNDET MIT
2+ 3+ 4+ 5+ 6+
S12+ S7-11 S6 S4-5 S1-3
RETTUNGSWURF JE DS
DS 0 DS -1 DS -2 DS -3 DS -4
4++ 4++ 4++ 4++ 4++

REGELN & KEYWORDS KURZ
Deep Strike Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...
Leader Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.
The Shadow of Chaos If your Army Faction is LEGIONES DAEMONICA, certain areas of the battlefield are considered to be within your army's Shadow of Chaos, as follows: ■ Your deployment zone...
Warp Rifts Each time a LEGIONES DAEMONICA unit from your army is set up on the battlefield using the Deep Strike ability, if it is set up wholly within your army's Shadow of Chaos,...
ANTI This ability always takes the form [ANTI-X Y+].
ASSAULT Units containing one or more models with an [ASSAULT] weapon can shoot using assault shooting (10.05).
DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...
EXTRA ATTACKS Each time a unit containing one or more models with an [EXTRAATTACKS] weapon fights, those models will make attacks with those weapons in addition to any others.
LETHAL HITS Each time an attack made with a [LETHAL HITS] weapon results in a critical hit, you can choose for that attack to automatically wound the target.
PISTOL [PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

AUFSTELLUNG
1x Tormentbringer
Ausrüstung: Lashes of torment, Seeker tongues, Slashing claws
Anführer
This model can be attached to the following unit:
- Hellflayers